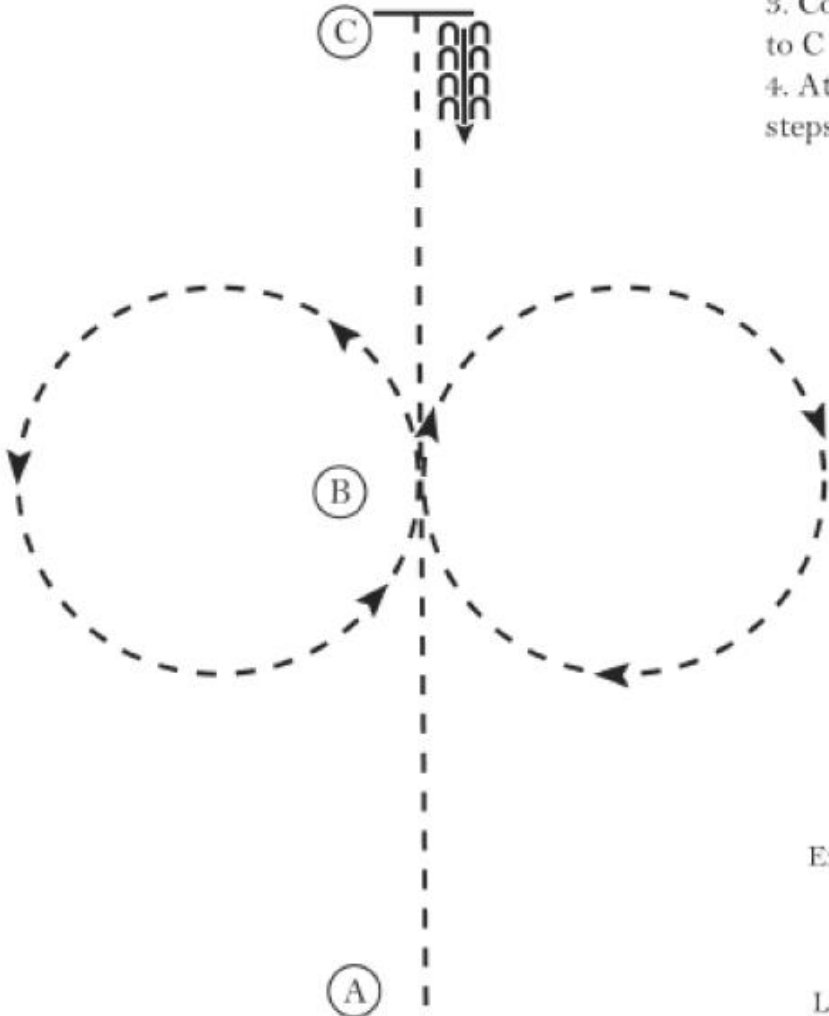


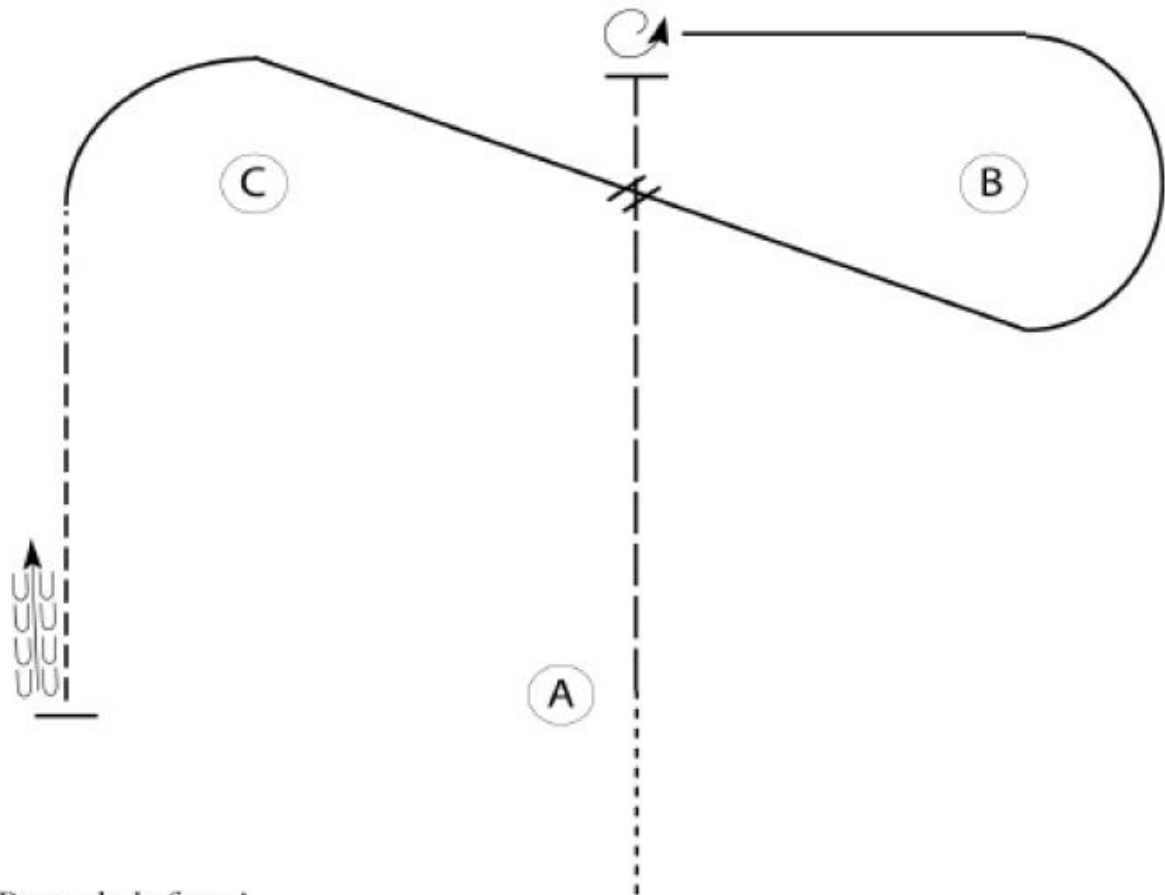
# Walk/Jog Western Horsemanship EWD

1. Jog A to B
2. At B perform a figure eight, beginning to the right
3. Continue the jog from B to C
4. At C stop and back 4 steps



Walk	.....
Jog	-----
Extended Jog	-----
Lope	—————
Leg Yield	
Lead Change	↘
Back	←←←←
Marker	⊙
Sidepass	→→→→

# Western Horsemanship Amateur L1 & Youth L1



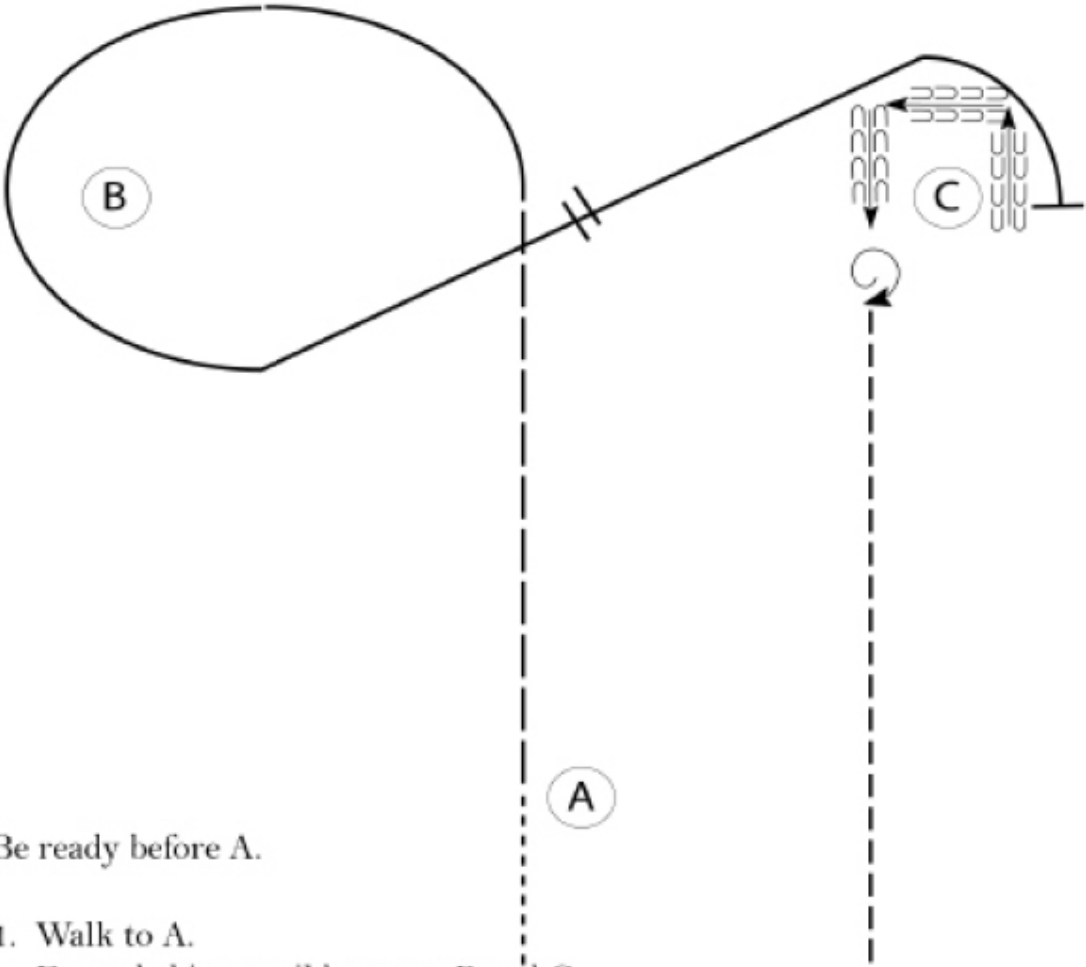
Be ready before A.

1. Walk to A.
2. Extended jog until just past B and C.
3. Stop and perform a 1 3/4 turn left.
4. Lope on the right lead around B.
5. Change leads halfway to C and lope around C.
6. Break to walk for 2 strides.
7. Jog until even with A.
8. Stop and back approximately one horse length and walk to exit.

<b>Walk</b>	-----
<b>Jog</b>	-----
<b>Extended Jog</b>	-----
<b>Lope</b>	—————
<b>Lead Change</b>	
<b>Back</b>	
<b>Marker</b>	

Follow the instructions of your ring steward.

# Western Horsemanship Amateur & Youth



Be ready before A.

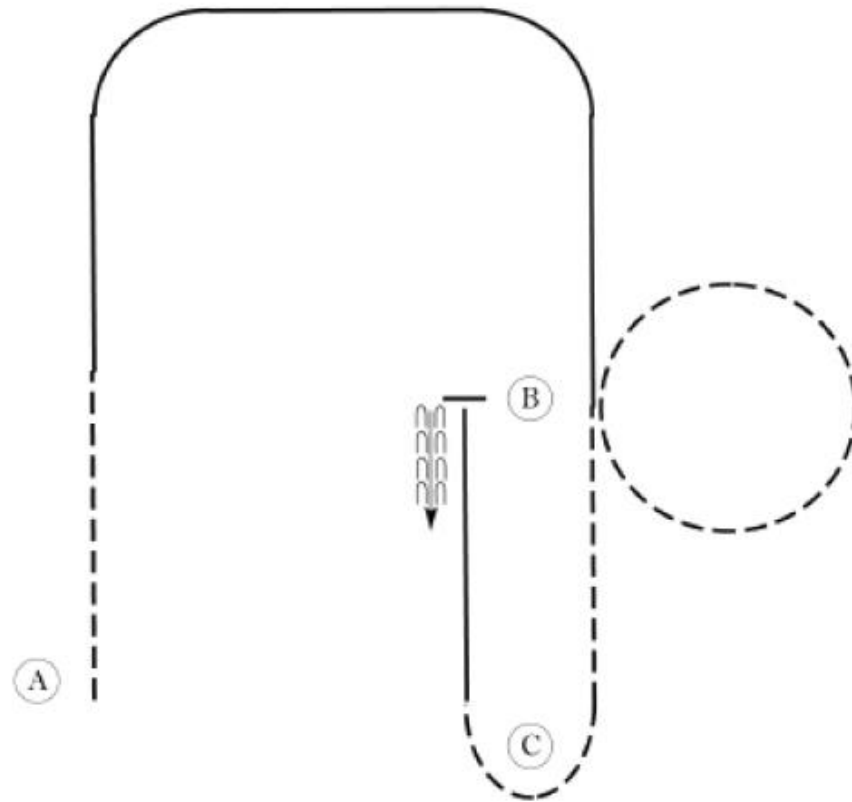
1. Walk to A.
2. Extended jog until between B and C.
3. Lope on the left lead around B and toward C.
4. Change leads halfway to C.
5. Lope on the right lead around C and stop.
6. Back around C.
7. Perform a 1 1/2 turn right.
8. Jog to exit.

Pattern is over once you have passed A

Follow the instructions of your ring steward.

<b>Walk</b>	-----
<b>Jog</b>	-----
<b>Extended Jog</b>	-----
<b>Lope</b>	-----
<b>Lead Change</b>	
<b>Back</b>	
<b>Marker</b>	

# Hunt Seat Equitation Amateur L1 & Youth L1

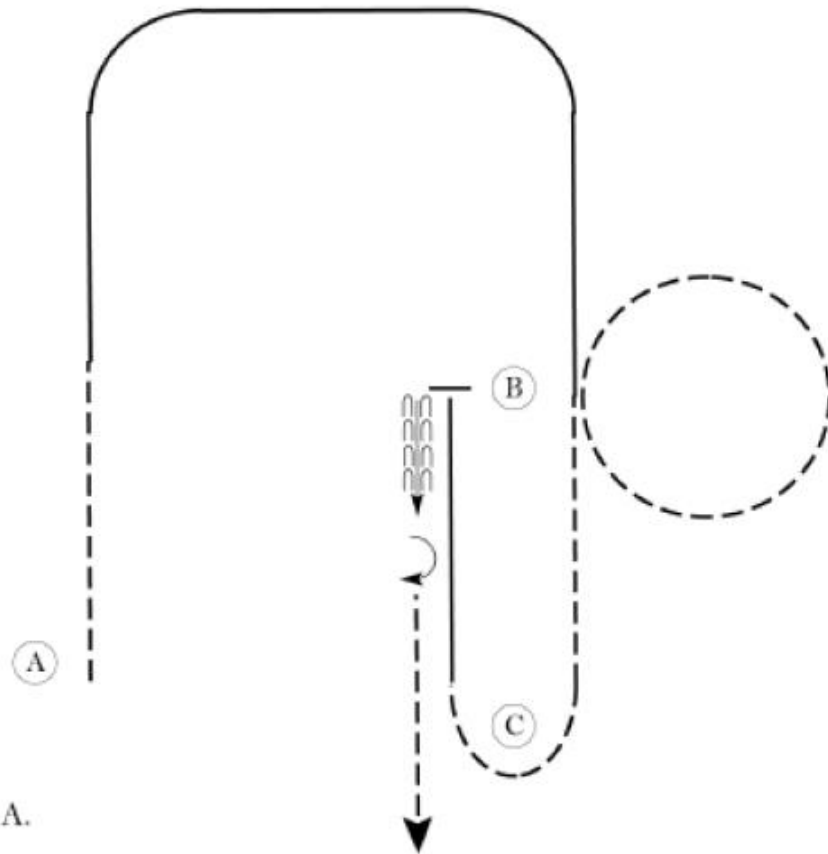


Be ready at A.

1. Trot on the left diagonal.
2. Canter on the right lead to B.
3. Trot a circle to the left on the correct diagonal.
4. Sitting trot to and around C.
5. Canter left lead to B.
6. Stop and back.

Walk	-----
Trot	- - - - -
Extended Trot	— — — —
Canter	—————
Leg Yield	
Lead Change	— / —
Back	← ← ← ← ←
Marker	Ⓚ
Sidepass	← ← ← ← ←
Hand Gallop	— — — —

# Hunt Seat Equitation Amateur & Youth

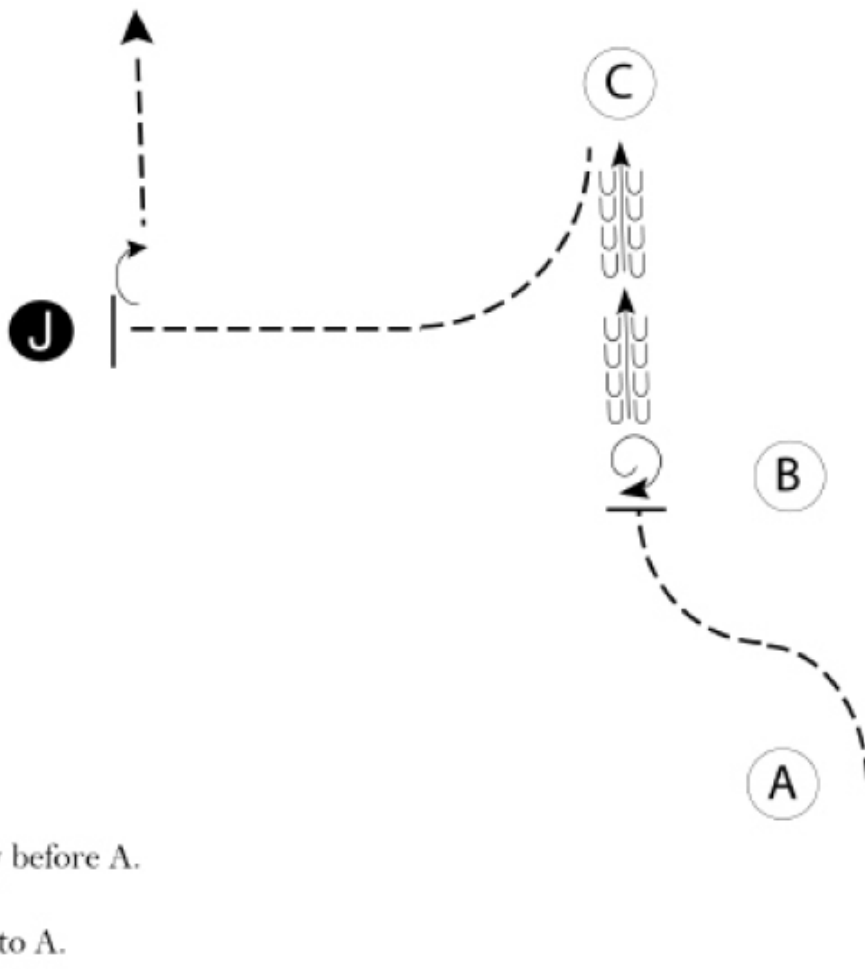


Be ready at A.

1. Trot on the left diagonal until even with B.
2. Canter on the right lead to B.
3. Trot a circle to the left on the correct diagonal.
4. Change diagonals and trot to and around C.
5. Canter left lead to B.
6. Stop and back approximately one horse length.
7. Perform a 180 degree turn to the right on the hindquarters and trot to exit.

Walk	-----
Trot	- - - - -
Extended Trot	- - - - -
Canter	—————
Leg Yield	
Lead Change	↘↙
Back	←←←←←
Marker	(B)
Sidepass	←←
Hand Gallop	-----

# Showmanship at Halter Amateur L1 & Youth L1



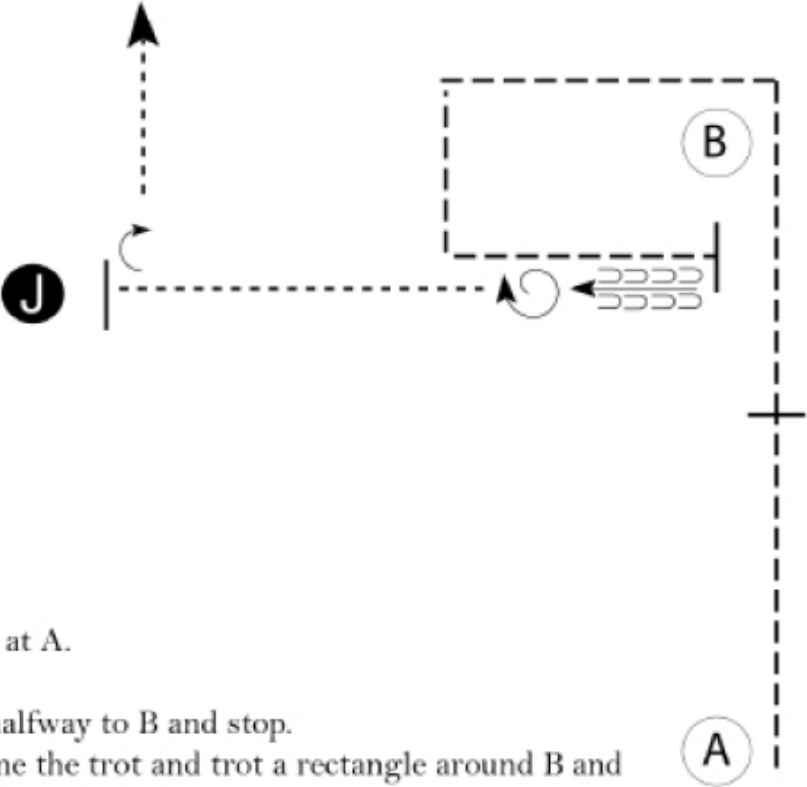
Be ready before A.

1. Walk to A.
2. Trot to B as shown.
3. Stop at B and perform a 1 1/2 turn.
4. Back to C.
5. Trot to Judge.
6. Perform a 1/4 turn and set up for inspection.
7. When dismissed, exit at a trot.

Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Back	← — — — —
Marker	ⓐ
Judge	Ⓧ

# Showmanship at Halter Amateur & Youth



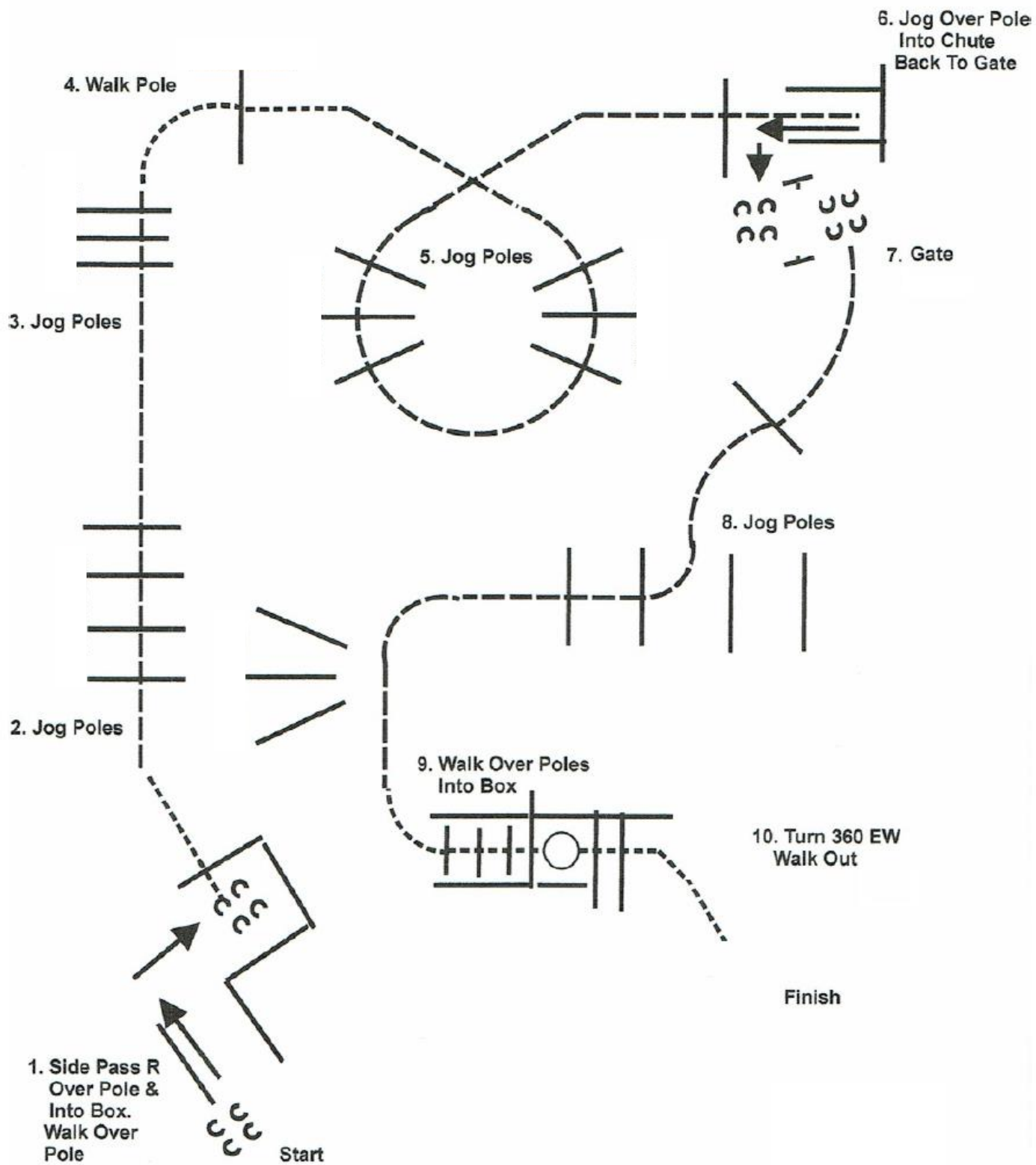
Be ready at A.

1. Trot halfway to B and stop.
2. Resume the trot and trot a rectangle around B and stop even with B.
3. Back approximately one horse length and perform a 540 degree turn.
4. Walk to Judge.
5. Stop and set up for inspection.
6. When dismissed, perform a 90 degree turn and walk to exit.

Pattern is over once you have walked more than one horse length away from Judge.

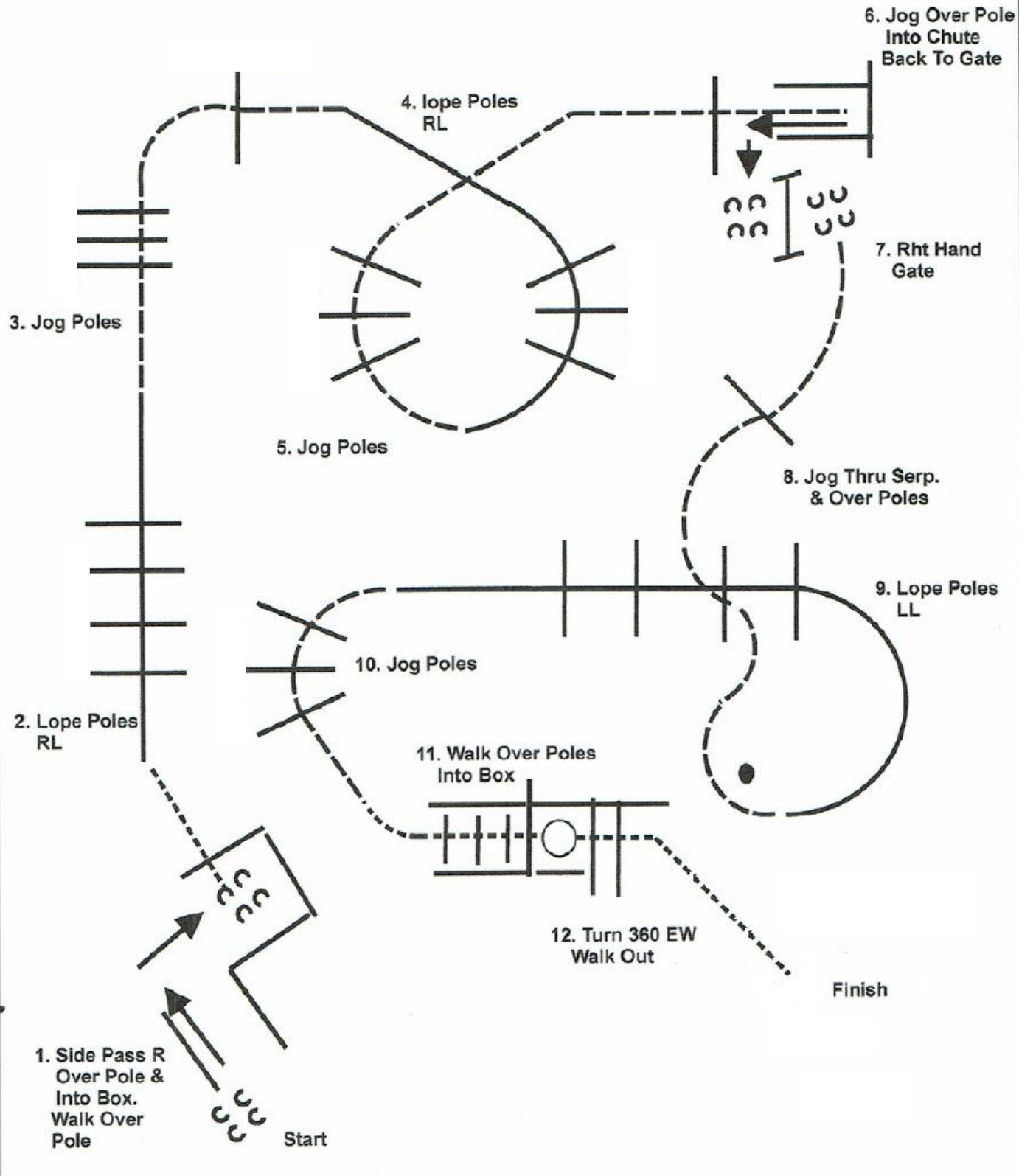
<b>Walk</b>	-----
<b>Trot</b>	- - - - -
<b>Back</b>	← 3333 3333
<b>Marker</b>	⊙ B
<b>Judge</b>	● J

# EWD Walk/Trot Trail

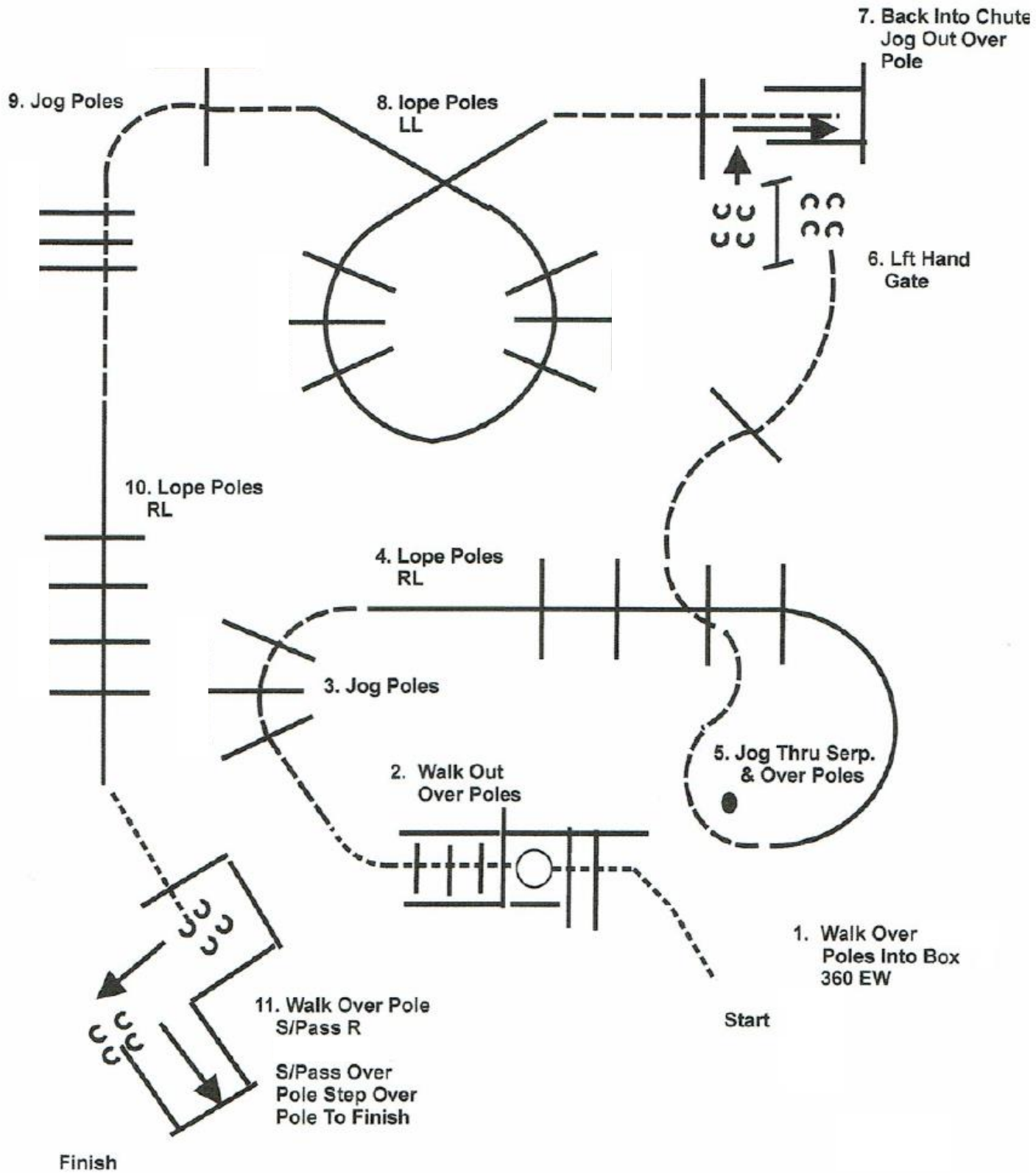




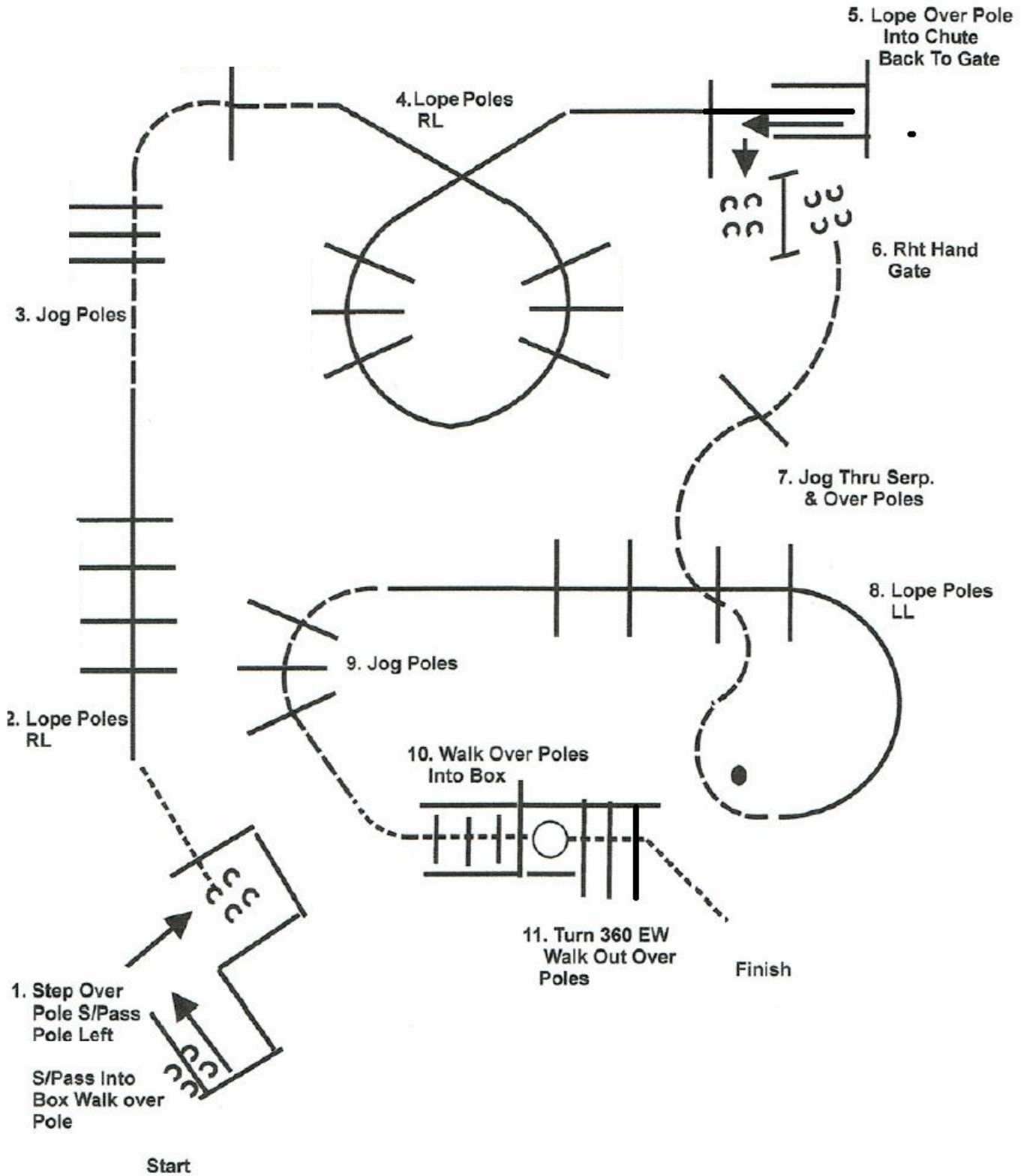
# Trail: Green, L1 Amateur & L1 Youth



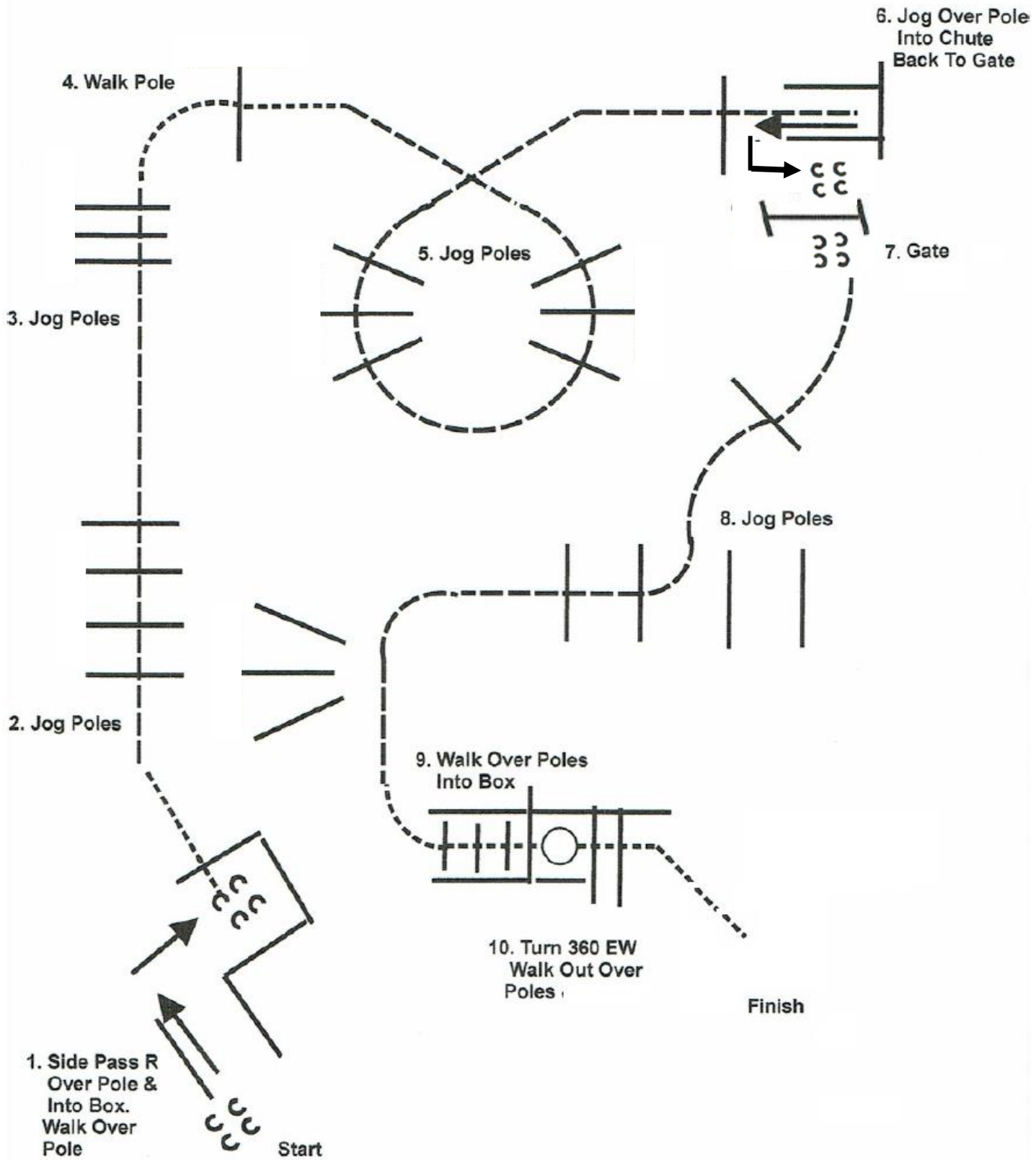
# Trail: Amateur, Youth, Junior & Futurity



# Trail: Senior & Maturity



# Trail in Hand: 2yr. & 3yr. Futurity



## Reining:

L1 Open (Green), L1 (Novice) Amateur & L1 (Novice) Youth = #11

Open & Maturity = #9

Amateur, Youth & Futurity = #4

## Ranch Riding:

L1 (Novice) Amateur & L1 (Novice) Youth = #1

Open & Maturity = #2

Amateur, Youth & Futurity = #4

## Western Riding:

L1 Open (Green), L1 (Novice) Amateur & L1 (Novice) Youth = # Green 3

Open & Maturity = #3

Amateur, Youth & Futurity = #4